

Winfield Recreation Commission

T-Ball League Rules

1. The T-Ball league will consist of boys and girls ages 5-6. Age cutoff is as of May 1st of the current year.
2. The game will consist of 3 innings. No score will be kept. Everyone bats in every inning. Outs can be made but inning will still continue until everyone has batted. The last player in the batting line-up will continue running around the bases until he/she is either put out by the defense or that player makes it to home base.
3. All players that report for the game will bat. All players present will take position in the field. (no catchers).
4. In order for the ball to become dead, the defensive team must get the ball to the pitcher's circle. A hash mark will be marked between bases. If the runner is short of the mark they must go back to the previous base, if past the mark runners may advance to the next base.
5. A player must stay in contact with the base they are on until the ball is hit. The only way a player may advance is for the ball to be hit or a play to be made on the runner.
6. Overthrow rule—No runners may advance on an overthrow to any base.
7. Bases will be 60ft apart.
8. There will be no walks or strike outs. ALL PLAYERS HIT! One coach will be allowed at home plate to help his kid bat.
9. Each team coach will be allowed in the outfield when his team is on defense.
10. Home team occupies 3rd base dugout.
11. Thrown bat: defined as a bat thrown that could have caused injury to another player or participant of the game. Each team will receive one warning per game. On the 2nd offense, that batter and any other batter who throws the bat on that team will be called out. It will be counted as a dead ball and runners cannot advance.
12. No infield fly rule.
13. Injury rule—If a player becomes injured on the field, play stops immediately and all runners advance one base.
14. UNSPORTSMANLIKE CONDUCT will not be tolerated. Umpires and Supervisors have the authority to remove players, coaches and spectators from the game for unsportsmanlike conduct if deemed necessary. ANY ARGUING ON THE JUDGEMENT OF BALLS, STRIKES OR PLAYS AT A BASE WILL CONSTITUTE A TEAM WARNING. ANY REPEAT OFFENSES SHALL RESULT IN THE EJECTION OF THAT TEAM MEMBER OR COACH. REMEMBER...SPORTSMANSHIP BEGINS AT THE YOUTH LEVEL. When a coach or player is ejected, he/she is automatically suspended for the next playable game. If ejected a second time during the season, he/she will be suspended for the remainder of the season.
15. SMOKING, CHEWING AND CONSUMPTION OF ALCOHOL – is prohibited on the playing field and in the dugouts at all WRC sponsored events. The Broadway Recreation Complex is a tobacco & alcohol free facility.

16. WRC UNSPORTSMANLIKE CONDUCT POLICY: Winfield Recreation Commission sponsored leagues are designed solely for the recreational values derived by the players, managers, coaches and spectators from the sport in which they participate. Any player, team, manager, coach or spectator who displays any form of unsportsmanlike conduct such as flagrant rule violation, vulgar language, engaging in fighting or obviously attempting to injure anyone, threatening or purposely touching a league official before, during or after a game may be suspended from the league and/or all leagues sponsored by the Recreation Commission. In addition, the team may be placed on probation. Fees will not be refunded. Any person(s) ejected from the game shall leave the facility immediately, NO SIGHT/NO SOUND. Failure to do so will warrant a forfeiture of the game by the offending team. The coach or manager shall be responsible for actions by his/her players and spectators and for informing them of all rules. Badgering or taunting the opponents, officials or spectators is strictly prohibited and is grounds for suspension. When a player, manager or coach is ejected he/she is automatically suspended for the next game.
17. SPECIAL BLOOD RULE: If at any time an umpire sees blood on the uniform or body of a player, a coach, or an umpire, the game should be stopped and someone from the dugout should treat the wound by cleaning and covering the area. If the uniform has blood on it, have the player exchange that part regardless of jersey, pant, or undershirt color. There will be no violation for a wrong color. The umpire does not have to determine whether a uniform is saturated or not with blood--just have the player change the article with blood. If the umpire feels it will take too long, he should have the player leave the game and have a substitute report for the injured player. Regular re-entry and substitution rules played locally will apply. A team can play short-handed if necessary.
18. Concussion policy: Any athlete who exhibits signs, symptoms, or behaviors consistent with a concussion (such as loss of consciousness, headache, dizziness, confusion, or balance problems) shall be immediately removed from the contest and shall not return to play until cleared by an appropriate health care professional.